



EDCC – MALL ATTACK

STAGE TYPE: Forced Challenge

START CONDITION: Default

THREAT TARGETS: 4

START POSITION: Standing at start position facing downrange, bag in strong hand

NON-THREAT TARGETS: Multiple

CHALLENGE: Punch-bag must be moved behind cover before last shot

SCORING: Unlimited

SCENARIO DESCRIPTION: You're walking through the mall with your child after doing some shopping when out of nowhere multiple armed robbers/terrorists starting firing.

Chaos ensues with people running left and right.

Your child, who is walking a few steps ahead of you, is hit and falls to the ground.

You need to get him/her into cover and neutralize the threat so that you can safely provide the medical assistance he/she requires.

COF NOTES: A medium 20kg punch-bag is used to represent the injured child.

It must be carried or pulled into cover, not rolled nor pushed.

Back barrels are 15m from front barrels.

Shooter starts 3m behind punch-bag.

Number of non-threat targets may differ from COF image above.

SAFETY NOTES: Re-holstering during COF?