



EDCC – HOUSE CLEARING V2

STAGE TYPE: Par-Time

THREAT TARGETS: 5

NON-THREAT TARGETS: 1

SCORING: Unlimited

START CONDITION: Default

START POSITION: Standing at start position behind left or right barrel facing down range

PAR-TIME: 45 sec

PAR-TIME PENALTY: 5 Sec

SCENARIO DESCRIPTION: You arrive home to find your front door smashed in and the sound of your partner screaming from inside the house. You can hear multiple sets of heavy footsteps coming from inside, leading you to suspect that there is more than one assailant.

You hastily but cautiously enter the house and make your way to your partner.

COF NOTES: All targets require 2 shots to be neutralized except for hostage target, which requires a single headshot. No targets are positioned in such a way as to have the shooter break the 180-degree line.

SAFETY NOTES: