



### EDCC – HOUSE CLEARING

**STAGE TYPE:** Par-Time

**THREAT TARGETS:** 5

**NON-THREAT TARGETS:** 1

**SCORING:** Unlimited

**START CONDITION:** Default

**START POSITION:** Standing at start position facing down range

**PAR-TIME:** 45 sec

**PAR-TIME PENALTY:** 5 Sec

**SCENARIO DESCRIPTION:** You arrive home to find your front door smashed in and the sound of your partner screaming from inside the house. You can hear multiple sets of heavy footsteps coming from inside, leading you to suspect that there is more than one assailant.

You hastily but cautiously enter the house and make your way to your partner.

**COF NOTES:** All targets require 2 shots to be neutralized except for hostage target, which requires a single headshot. No targets are positioned in such a way as to have the shooter break the 180-degree line.

**SAFETY NOTES:**