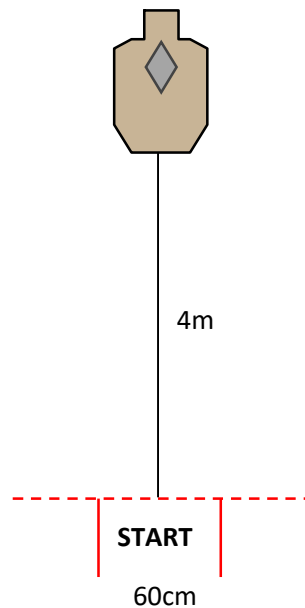


Concealment is required for all Skills Stages unless specified by COF description.  
Firearm does not need to be cleared between each string.



### 1 – STEPPING OFF-LINE

**Target Number:** 1

**Target Type:** Center Mass Target

**Distances:** 4m

**Minimum Required Shots:** 8

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides, standing between fault lines

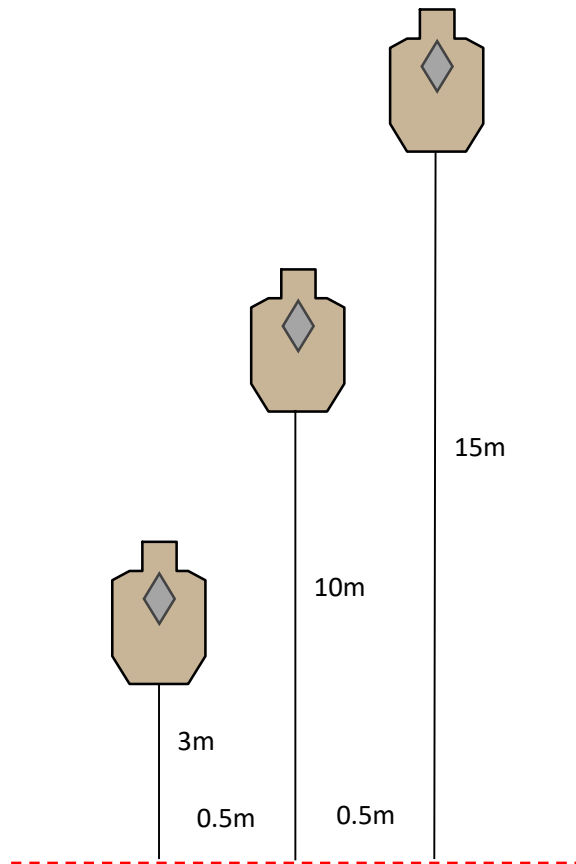
**Notes:** A step requires that the shooter completely clears the fault-line with both feet (lines are positioned 60cm apart).

*String 1:* Standing facing the target. At signal step off-line with at least a single step to the right and engage the target.

*String 2:* Standing facing the target. At signal step off-line with at least a single step to the left and engage the target.

*String 3:* Standing with back to the target. At signal turn and step off-line with at least a single step to the right and engage the target.

*String 4:* Standing with back to the target. At signal turn and step off-line with at least a single step to the left and engage the target.



## **2 – ACCELERATOR/DECELERATOR-LONG**

**Target Number:** 3

**Target Types:** Center Mass Target

**Distances:** 3m, 10m, 15m

**Minimum Required Shots:** 20

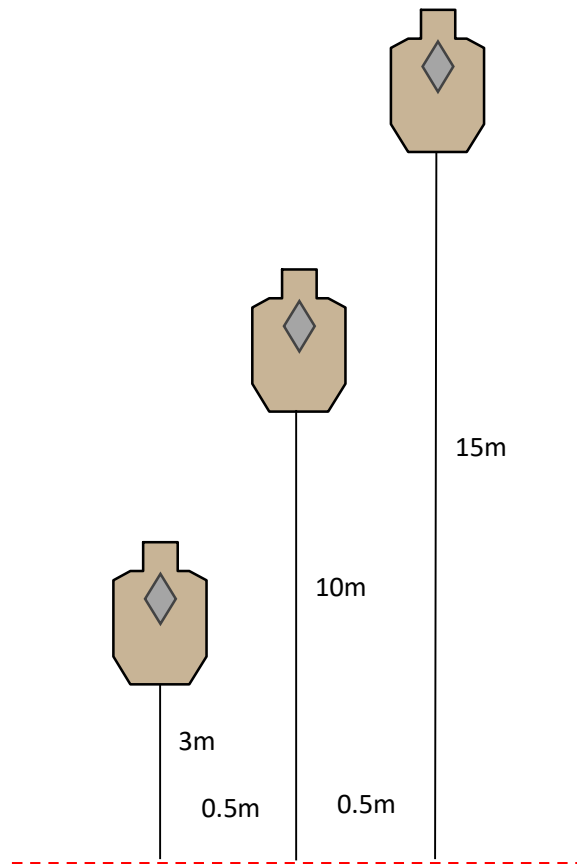
**Start Condition:** Firearm loaded and holstered, hands relaxed at sides

**Notes:** Targets are spaced closest to furthest, 0.5m apart (width).

At the end of the COF the closest and farthest targets should have minimum of 6 shots each while the middle target should have a minimum of 8 shots.

*String 1:* Standing facing the closest target. At signal engage the targets from closest to farthest and back again (back target only engaged once).

*String 2:* Standing facing the farthest target. At signal engage the targets from farthest to closest and back again (front target only engaged once).



### **3 – ACCELERATOR/DECELERATOR-SHORT**

**Target Number:** 3

**Target Types:** Center Mass Target

**Distances:** 3m, 10m, 15m

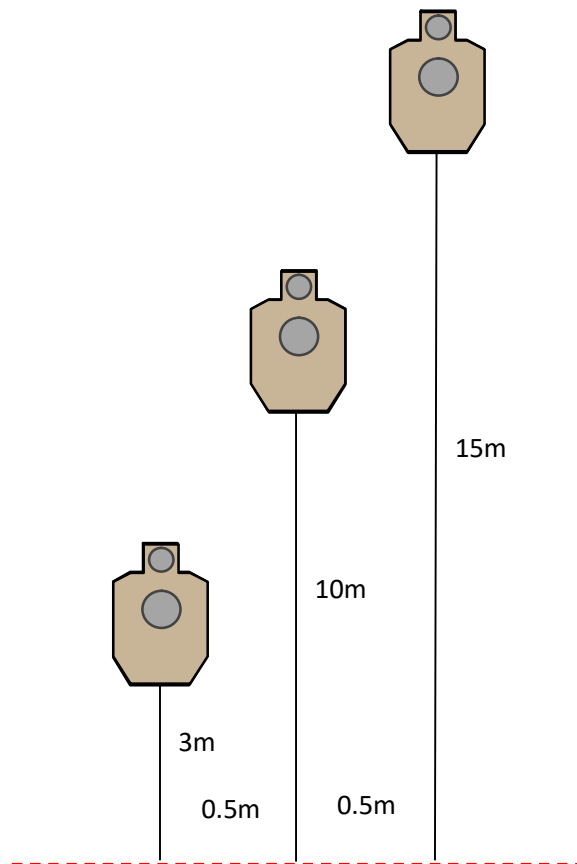
**Minimum Required Shots:** 12

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Targets are spaced closest to furthest, 0.5m apart (width).

*String 1:* Standing facing the closest target. At signal engage the targets from closest to farthest.

*String 2:* Standing facing the farthest target. At signal engage the targets from farthest to closest.



#### **4 – ACCELERATOR/DECELERATOR-MOZAMBIQUE**

**Target Number:** 3

**Target Types:** Mozambique Target

**Distances:** 3m, 10m, 15m

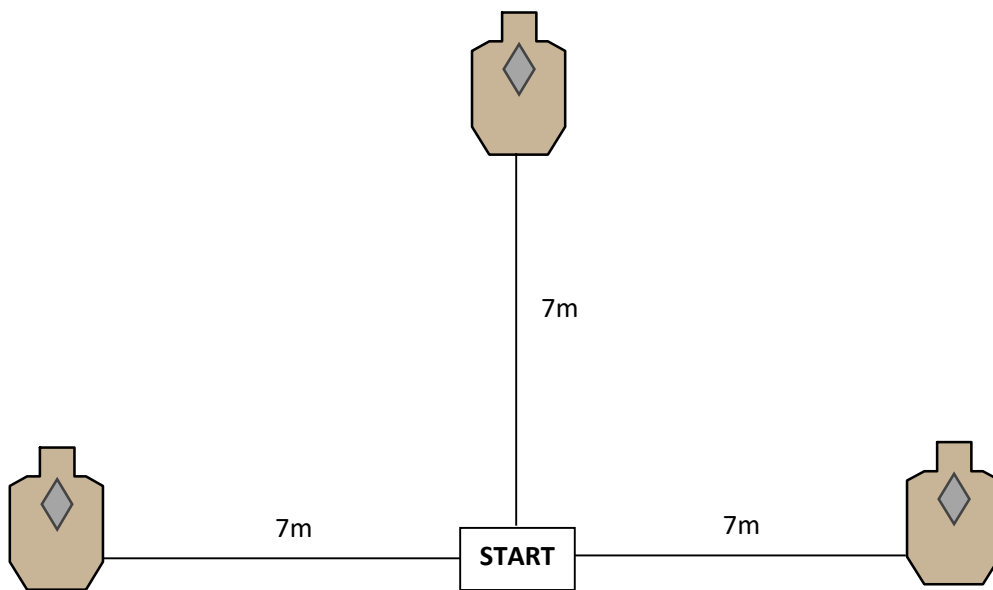
**Minimum Required Shots:** 18

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides, back to targets.

**Notes:** Targets are spaced closest to furthest, 0.5m apart (width).

*String 1:* Standing with back to the closest target. At signal turn and engage the targets from closest to furthest.

*String 2:* Standing with back to the furthest target. At signal turn and engage the targets from furthest to closest.



### **5 – 180° TRANSITION**

**Target Number:** 3

**Target Types:** Center Mass Target

**Distances:** 7m

**Minimum Required Shots:** 12

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

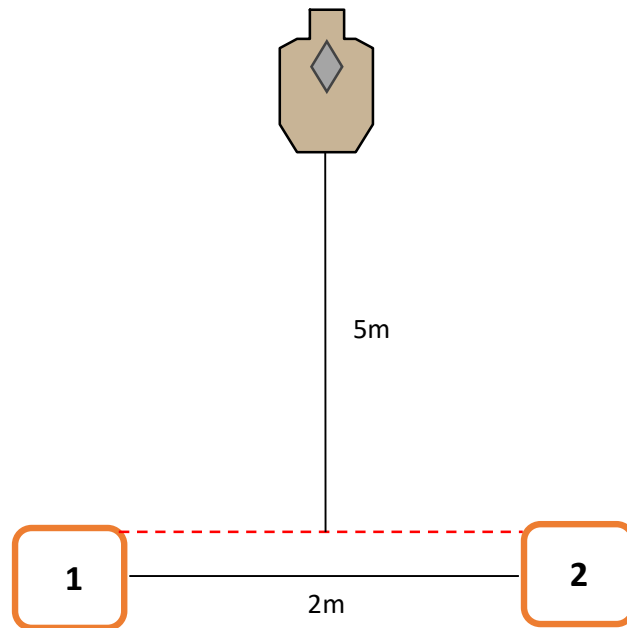
**Notes:** Taken from FAA Air Marshal Pistol Qualification Shoot.

Minimum time required per string – 7 sec (*for interest only – Air Marshal qualification time*).

Targets are placed at 90 degrees to each other forming a 180 degree arc with each target placed 7m from the center.

*String 1:* Standing facing the left target. At signal engage the targets from left to right.

*String 2:* Standing facing the right target. At signal engage the targets from right to left.



## 6 – RELOADS

**Target Number:** 1

**Target Types:** Center Mass Target

**Distances:** 5m

**Minimum Required Shots:** 12

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Position 1 is 2m from Position 2 along the firing line.

The target is between Position 1 and 2, 5m from the firing line.

*String 1:* Standing between Position 1 and Position 2, facing the target. Loaded magazine with 2 rounds only.

At signal engage the target, perform an emergency reload and re-engage the target.

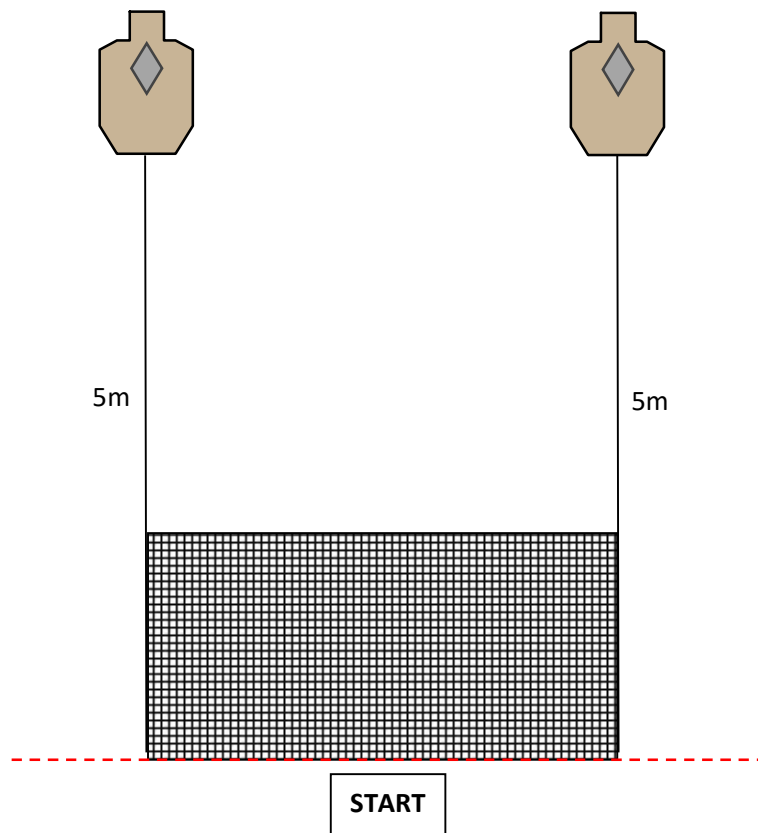
*String 2:* Standing at Position 1 or Position 2, facing the target. Loaded magazine with 2 rounds only.

At the signal engage the target, perform an emergency reload and re-engage the target from the alternative shooting position.

*String 3:* Standing at Position 1 or Position 2, facing the target. Magazine fully loaded.

At the signal engage the target, perform a reload with retention and re-engage the target from the alternative shooting position.

The changed magazine can be retained anywhere on the shooter's person (including in hands).



## **7 – HIGH TO LOW COVER**

**Target Number:** 2

**Target Types:** Center Mass Target

**Distances:** 5m

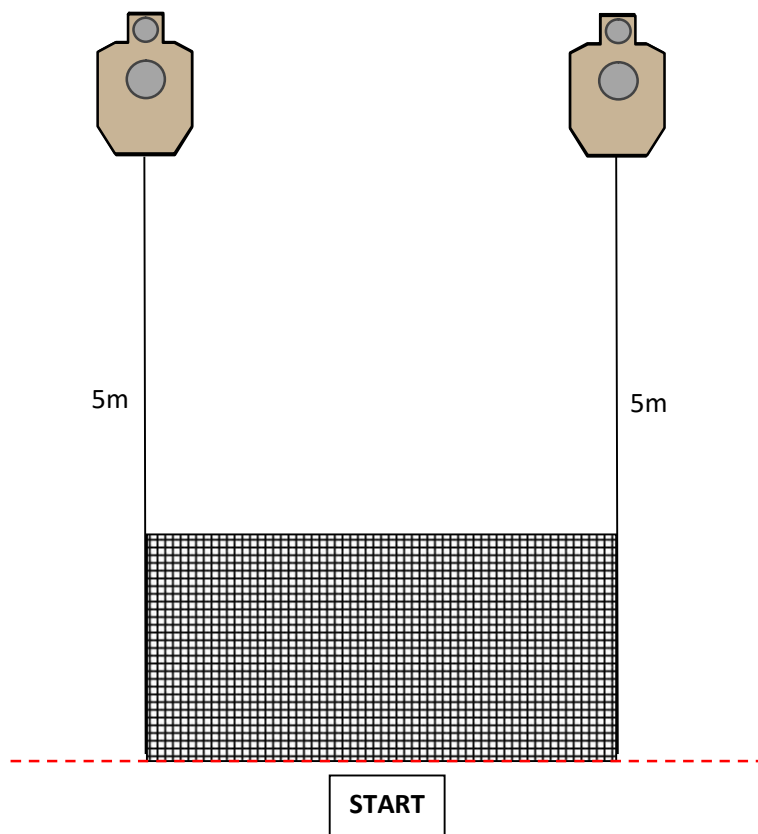
**Minimum Required Shots:** 8

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Each target is positioned on the left and right sides of the barricade, perpendicular to the barricade edges.

*String 1:* Standing in the center of the barricade, facing down range. At signal engage the strong-side target from cover (standing), return to cover, drop to a knee, and re-engage the target from cover.

*String 2:* Standing in the center of the barricade, facing down range. At signal engage the weak-side target from cover (standing), return to cover, drop to a knee, and re-engage the target from cover.



## **8 – HIGH TO LOW COVER-MOZAMBIQUE**

**Target Number:** 2

**Target Types:** Mozambique Target

**Distances:** 5m

**Minimum Required Shots:** 12

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Each target is positioned on the left and right sides of the barricade, perpendicular to the barricade edges.

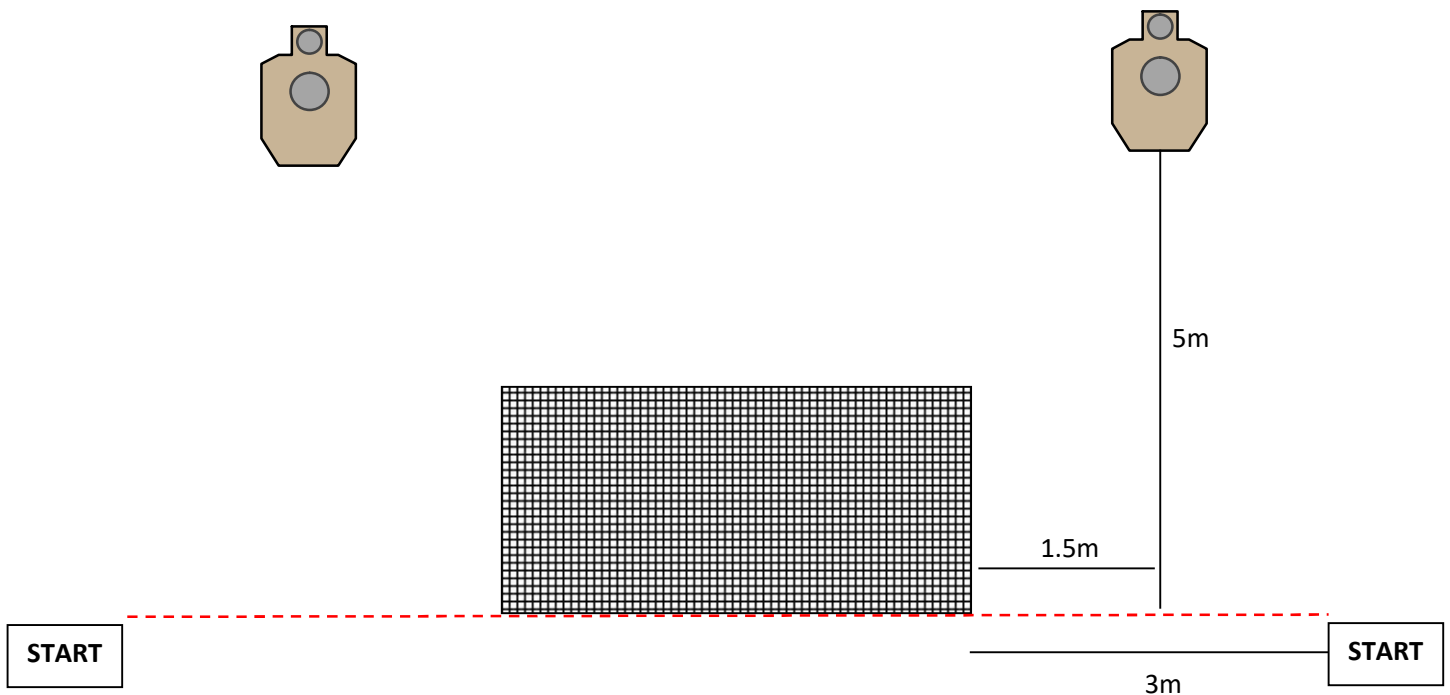
*String 1:* Standing in the center of the barricade, facing down range. At signal engage only the center of the strong-side target from cover (standing), return to cover, drop to a knee, and re-engage the head zone of the target from cover.

*String 2:* Standing in the center of the barricade, facing down range. At signal engage only the center of the weak-side target from cover (standing), return to cover, drop to a knee, and re-engage the head zone of the target from cover.

*String 3:* Standing in the center of the barricade, facing down range. At signal engage only the head zone of the strong-side target from cover (standing), return to cover, drop to a knee, and re-engage the center zone of the target from cover.

*String 4:* Standing in the center of the barricade, facing down range. At signal engage only the head zone of the weak-side target from cover (standing), return to cover, drop to a knee, and re-engage the center zone of the target from cover.





## 9 – MOVING TO COVER

**Target Number:** 2

**Target Types:** Mozambique Target

**Distances:** 5m

**Minimum Required Shots:** 12

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Each target is positioned on the left and right sides of the barricade, 1.5m the edge of the barricade and 5m downrange from the firing line.

The goal of this drill is for the shooter to see if it's better for them to shoot while moving to cover, or to move to cover first.

*String 1:* Standing in line with the barricade, 3m from its left edge, facing the target.

At the signal engage the center zone of the target only while moving to cover, and then re-engage the head zone of the target from cover.

*String 2:* Standing in line with the barricade, 3m from its right edge, facing the target.

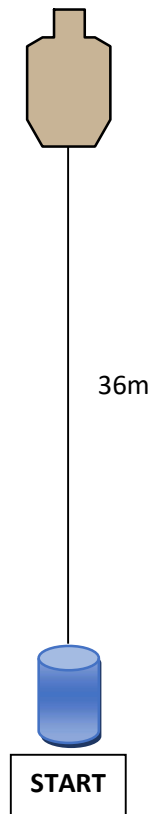
At the signal engage the center zone of the target only while moving to cover, and then re-engage the head zone of the target from cover.

*String 3:* Standing in line with the barricade, 3m from its left edge, facing the target.

At the signal move to the barricade and engage the target from cover.

*String 4:* Standing in line with the barricade, 3m from its right edge, facing the target.

At the signal move to the barricade and engage the target from cover.



## 10 – THE DICKEN DRILL

**Target Number:** 1

**Target Types:** Standard IDPA/SADPA Target

**Distances:** 36m

**Minimum Required Shots:** 10

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Drill named for Elisjsa Dicken, who in July 2022 stopped an active shooter in an Indiana Mall by engaging him with his handgun, firing 10 rounds in 15 seconds from around 40 yards, getting 8 hits.

Standing facing the target behind drum. At the signal draw and engage the target, either from a standing position or from low cover (the drum can be used for support), with 10 rounds only, which must be fired within a 15 second par time.

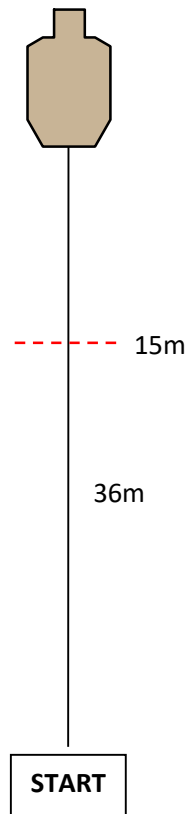
10 shots have to be fired and at least 8 rounds must hit the -0 or -1 scoring zones.

*Scoring:* Any misses outside the -0 and -1 scoring zones will incur a 1 second penalty.

Any complete misses of the target will incur a 5 second penalty.

Any shots taken after the par time will incur a 5 second penalty.

This is a *Limited stage*, with a maximum of 10 rounds fired.



## **11 – MODIFIED DICKEN DRILL**

**Target Number:** 1

**Target Types:** Standard IDPA/SADPA Target

**Distances:** 36m

**Minimum Required Shots:** 10

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Drill named for Elisjscha Dicken, who in July 2022 stopped an active shooter in an Indiana Mall by engaging him with his handgun, firing 10 rounds in 15 seconds starting from around 40 yards and getting 8 hits.

Standing facing the target. At the signal engage the target with 10 rounds only, which must be fired within a 15 second par time.

At least one shot must be fired from the starting position, while the rest of the shots can be fired from any forward position up to the 15m mark, and from any stance.

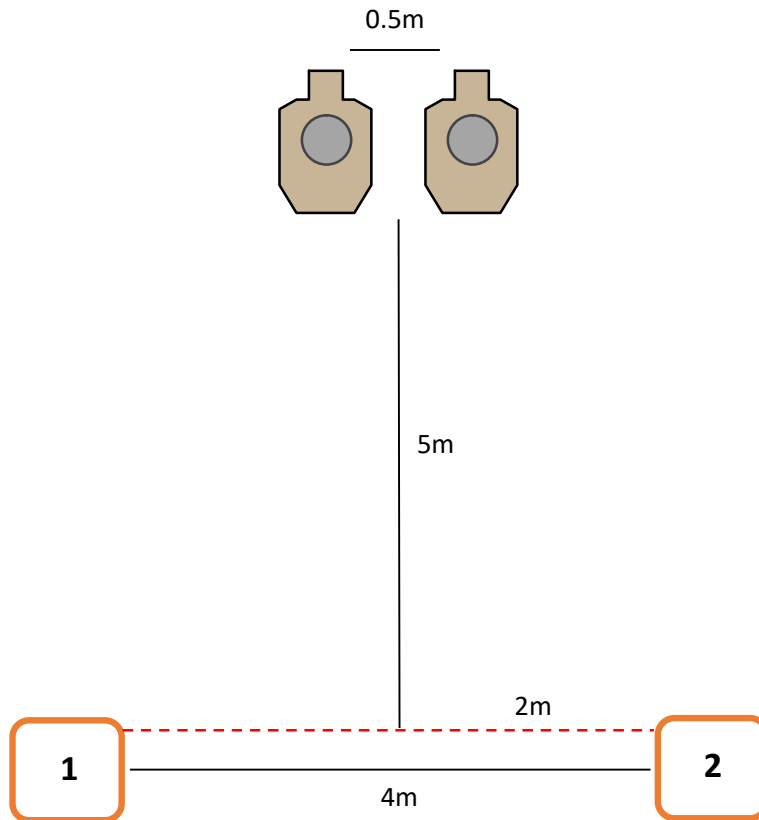
10 shots have to be fired and at least 8 rounds must hit the -0 or -1 scoring zones.

*Scoring:* Any misses outside the -0 and -1 scoring zones will incur a 1 second penalty.

Any complete misses of the target will incur a 5 second penalty.

Any shots taken after the par time will incur a 5 second penalty.

This is a *Limited stage*, with a maximum of 10 rounds fired.



## 12 – MOVING WHILE SHOOTING

**Target Number:** 2

**Target Types:** Heavy Target

**Distances:** 5m

**Minimum Required Shots:** 10

**Start Condition:** Firearm loaded and holstered, hands relaxed at sides.

**Notes:** Targets are placed next to each other, 0.5m apart, and 5m from the firing line. Positions 1 and 2 are 4m apart along the firing line, with the targets centered between them.

Starting at Position 1 or 2, facing downrange.

At the signal, move back and forth between each position, engaging each target once each (one shot each) on the move between positions., I.e. you will move back and forth between positions 5 times, to engage each target a total of 5 times each.

At least one foot must cross the position marker/boundary before proceeding to the next position, and all shots must be taken on the move.

This is a *Limited stage*, with a maximum of 10 rounds fired.