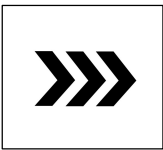


EDCC – AMBUSHED AT HOME



STAGE TYPE: Dynamic

THREAT TARGETS: 3

NON-THREAT TARGETS: None

SCORING: Unlimited

START CONDITION: Default

START POSITION: Standing facing up-range, keys in strong hand, slightly held out

SCENARIO DESCRIPTION: As you arrive home late one evening and are busy unlocking your front door, a trespasser armed with a knife jumps out from behind the wall and attacks you.

As this is happening, another armed assailant approaches from your side security gate, and you can hear the heavy, running footsteps of another from behind the wall.

COF NOTES: The drum “enclave” is hard cover, as well as the side wall.

Competitor does not have to move while engaging the first target.

Night match: Only light source will be small lamp in enclave (turned on).

SAFETY NOTES: N.B - Competitor must turn before drawing or draw directly back towards target.

Watch the 180° rule and muzzle while moving.